

Imprecise Probability Theory

Basic Concepts and Credal Sets

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SIPTA School on Imprecise Probability
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Outline and scheduling

- An informal introduction to IPs
 - Reasoning with (imprecise) fault trees
 - From determinism to imprecision (through uncertainty)
- What probability is? (aka does probability exists?)
 - Subjective vs. Objective
 - Behavioural interpretation of subjective probability
 - Prices, probabilities, previsions
- What imprecise probability is?
 - Reasons for imprecise probabilities
 - Avoiding sure loss, coherence and natural extension
 - Credal sets

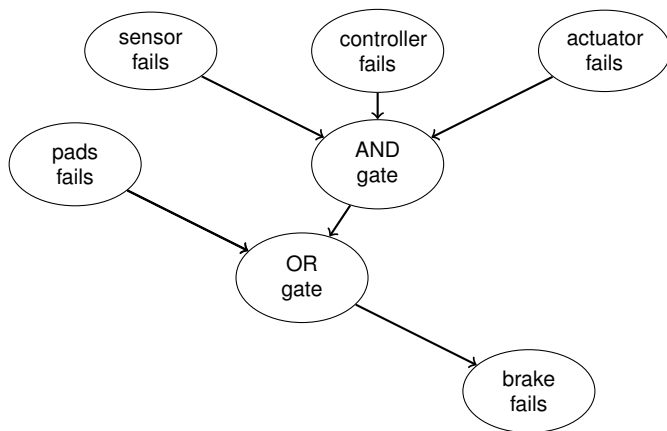
Reasoning: from Determinism to IPs

brake fails = [pads \vee (sensor \wedge controller \wedge actuator)]

devices failures are independent

Reasoning: from Determinism to IPs

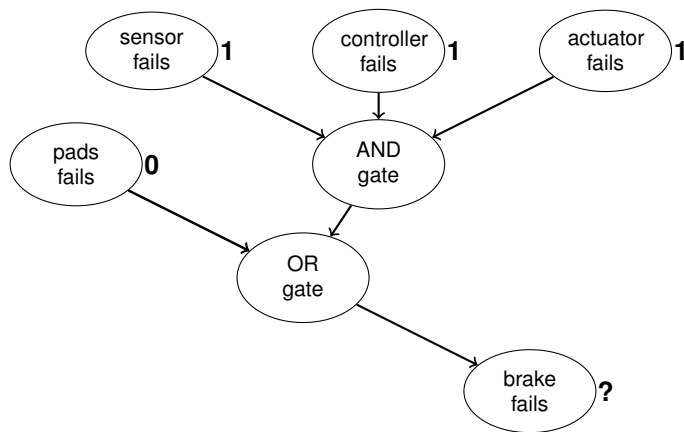
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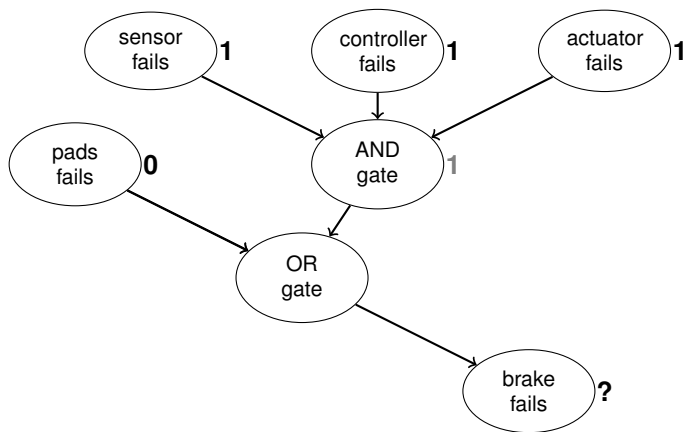
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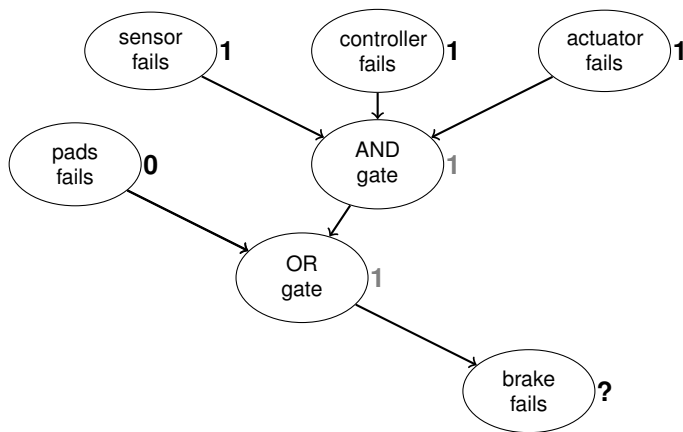
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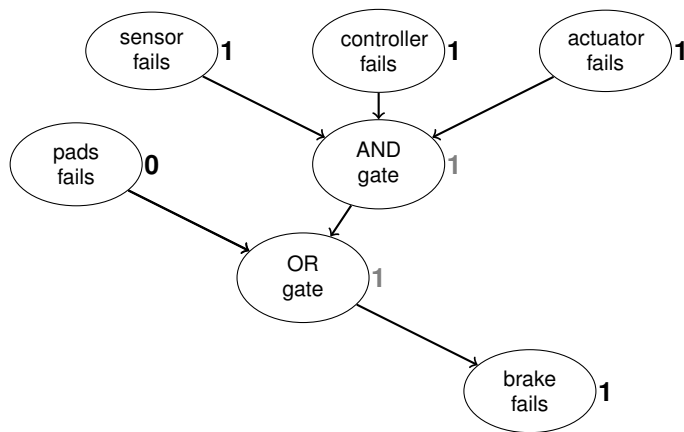
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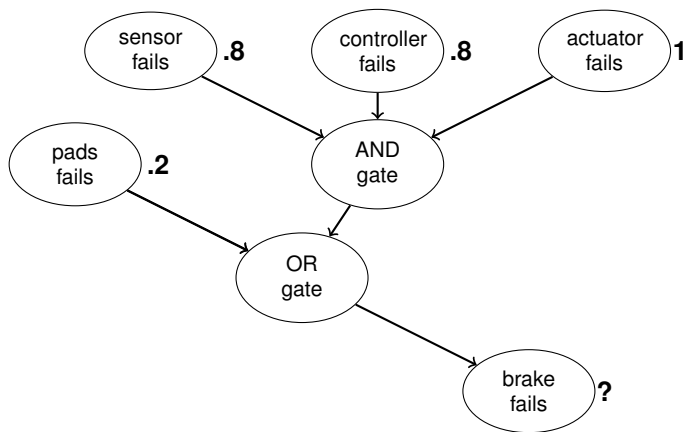
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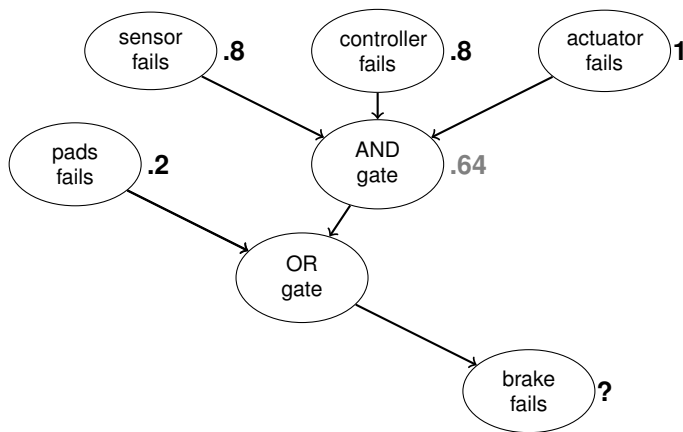
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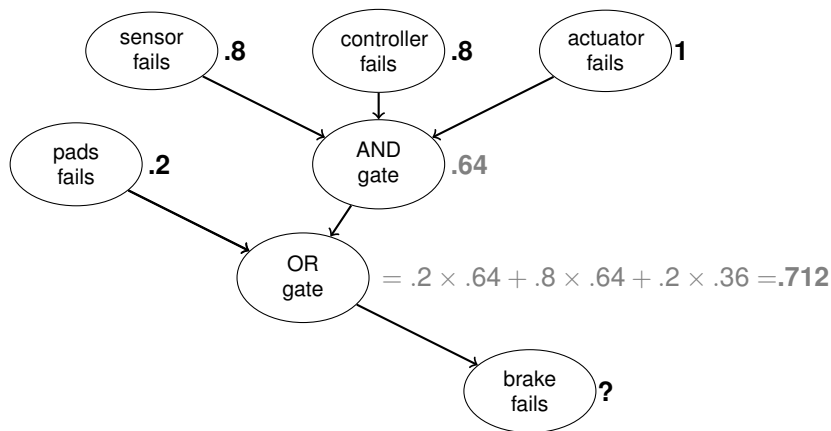
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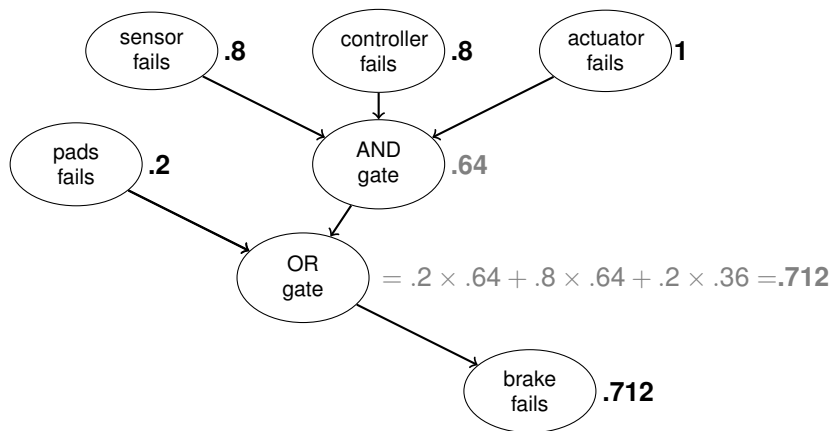
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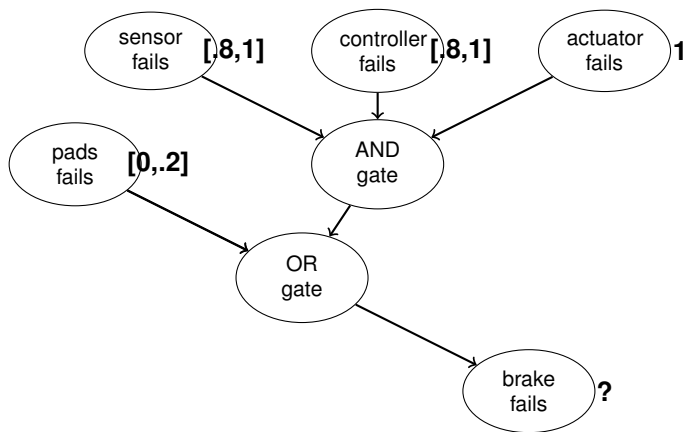
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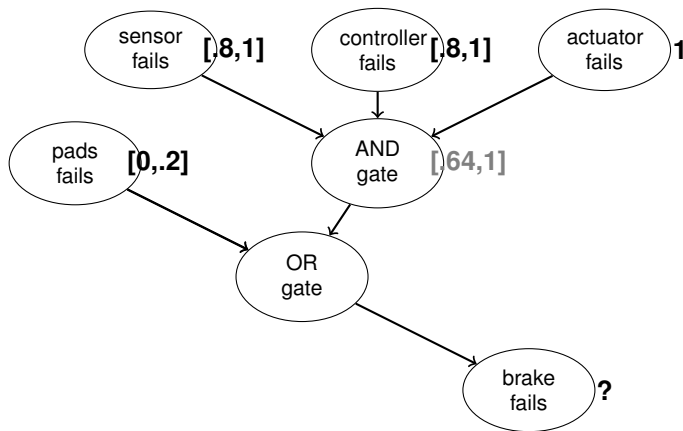
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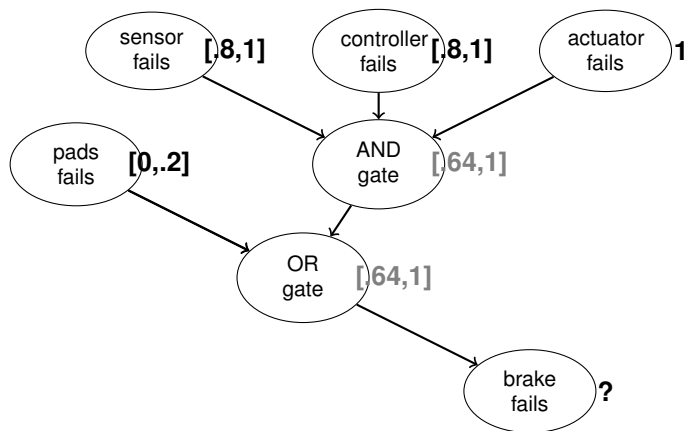
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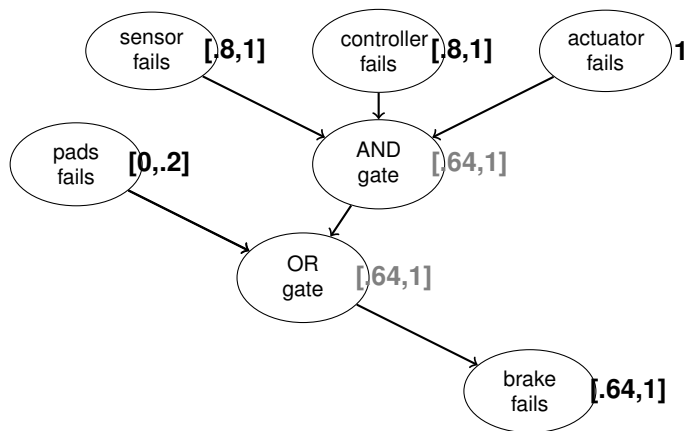
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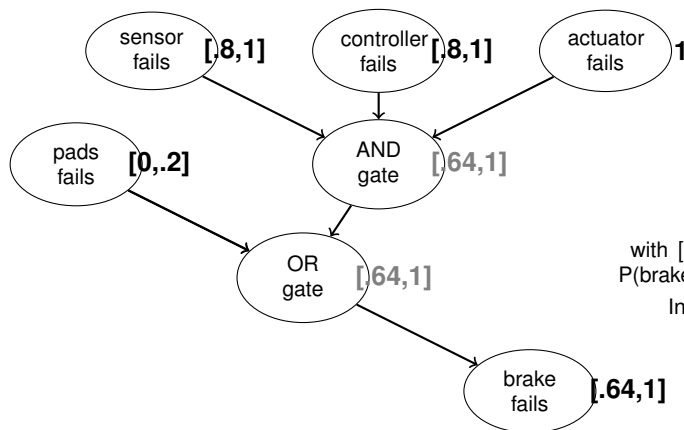
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with $[.7, 1]$ instead
 $P(\text{brake fails}) \in [.49, 1]$
Indecision!

devices failures are independent

Three different levels of knowledge

- FIFA'12 final match between Italy and Spain
- Result of Spain after the regular time? Win, draw or loss?

DETERMINISM

The Spanish goalkeeper is unbeatable and Italy always receives a goal

Spain (certainly) wins

$$\begin{matrix} P(\text{Win}) \\ P(\text{Draw}) \\ P(\text{Loss}) \end{matrix} = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$$

UNCERTAINTY

Win is two times more probable than draw, and this being three times more probable than loss

$$\begin{matrix} P(\text{Win}) \\ P(\text{Draw}) \\ P(\text{Loss}) \end{matrix} = \begin{bmatrix} .6 \\ .3 \\ .1 \end{bmatrix}$$

IMPRECISION

Win is more probable than draw, and this is more probable than loss

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$$\begin{matrix} P(\text{Win}) \\ P(\text{Draw}) \\ P(\text{Loss}) \end{matrix} = \begin{bmatrix} \frac{\alpha}{3} + \beta + \frac{\gamma}{2} \\ \frac{\alpha}{3} + \frac{\gamma}{2} \\ \frac{\alpha}{3} \end{bmatrix}$$

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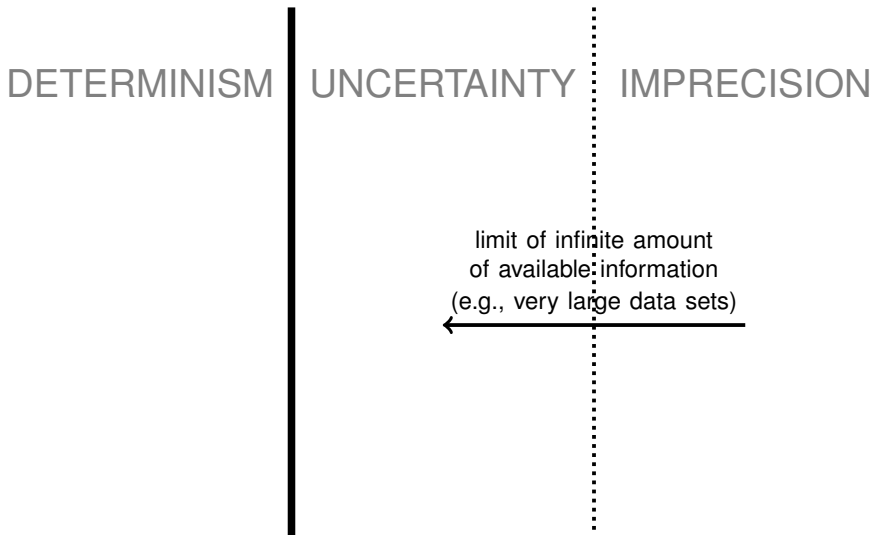
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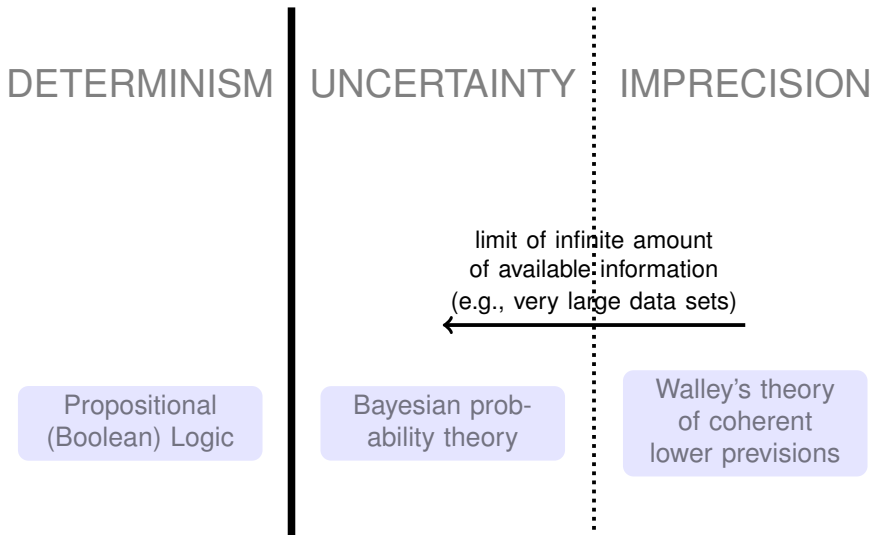
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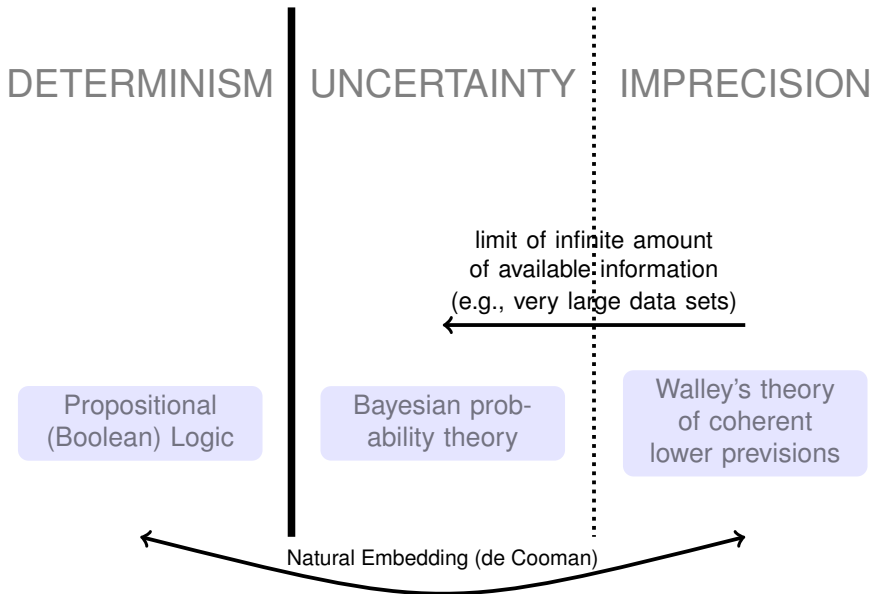
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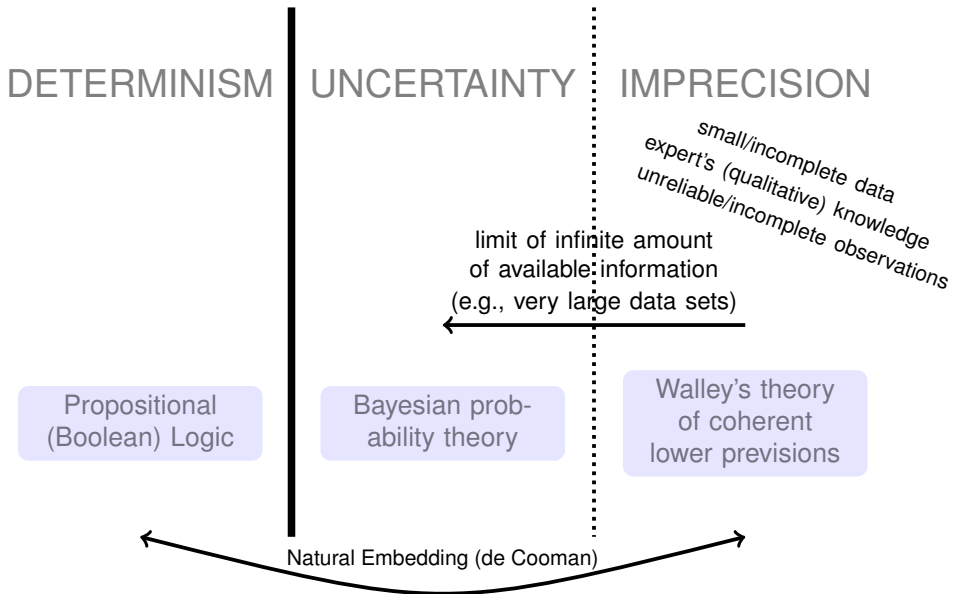
Three different levels of knowledge



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Three different levels of knowledge



[...] Bayesian inference will always be a basic tool for practical everyday statistics, if only because questions must be answered and decisions must be taken, so that a statistician must always stand ready to upgrade his vaguer forms of belief into precisely additive probabilities

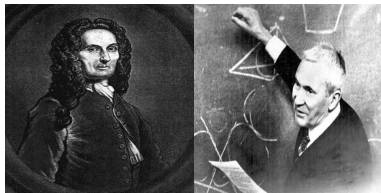
Art Dempster (in his foreword to Shafer's book)

Probability: one word for two (not exclusive) things

Randomness

Variability captured through repeated observations

De Moivre and Kolmogorov



- Chances
- Feature of the world
- Aleatory or objective
- Frequentist theory
- Limiting frequencies

Partial knowledge

Incomplete information about issues of interest

Bayes and De Finetti



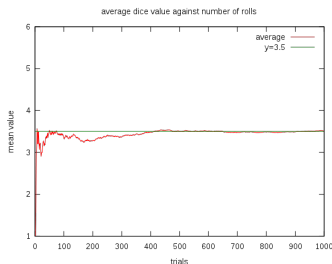
- Beliefs
- Feature of the observer
- Epistemic or subjective
- Bayesian theory
- Behaviour (bets dispositions)

Objective probability

- X taking its values in (finite set) Ω
- Value $X = x \in \Omega$ as the output of an experiment which can be iterated
- Prob $P(x)$ as limiting frequency

$$P(x) := \lim_{N \rightarrow +\infty} \frac{\#(X = x)}{N}$$

- Kolmogorov's axioms follow from this
- Probability as a property of the world
- Not only (statistical and quantum) mechanics, hazard games (coins, dices, cards), but also economics, bio/psycho/sociology, linguistics, etc.
- But not all events can be iterated . . .



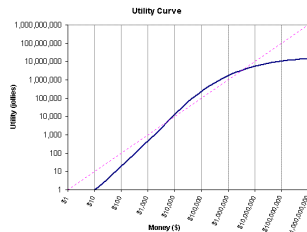
- 1 $\forall A \in 2^\Omega, 0 \leq P(A) \leq 1$
- 2 $P(\Omega) = 1$
- 3 $\forall A, B \in 2^\Omega : A \wedge B = \emptyset$
 $P(A \vee B) = P(A) + P(B)$

Probabilities often pertains to singular events
not necessarily related to statistics

Subjective probability

- Probability p of me having a kid
- Singular event: frequency unavailable
- Subjective probability
 - models (partial) knowledge of a subject
 - feature of the subject not of the world
 - two subjects can assess different probs
- Quantitative measure of knowledge?
 - Behavioural approach
 - Subjective betting dispositions
 - A (linear) utility function is needed

- Money?
- Big money not linear!
- Small, somehow yes



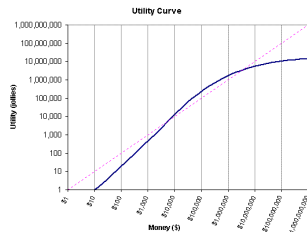
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 \propto
 winning chance
 \propto
 benefit

*infinite number of tickets
 makes utility real-valued*

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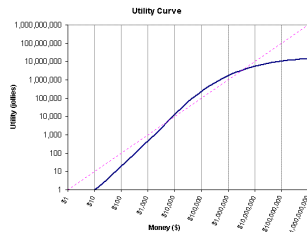
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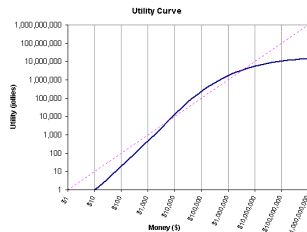
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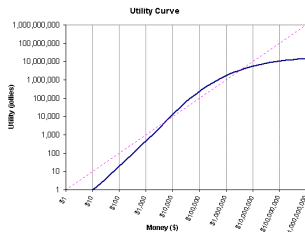
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(Rationally) betting on gambles



- Probabilities as dispositions to buy/sell gambles
- Gambles (Anglo-Saxon world) are checks whose amount is uncertain/unknown

This check has a value of
100 EUR if Alessandro has a child
zero otherwise

- The bookie sells this gamble
- Probability p as a *price* for the gamble
 - $\frac{\text{maximum price}}{100\text{EUR}}$ for which you buy the gamble
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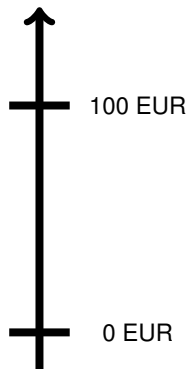
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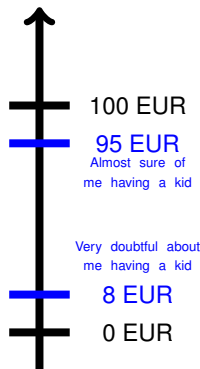


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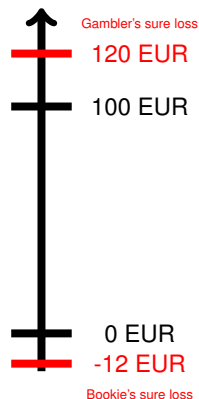


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Coherence and linear previsions

*Don't be crazy: choose prices s.t.
there is always has a chance to win
(whatever the stakes set by the bookie)*

Prices $\{P_{A_i}\}_{i=1}^N$ for events $A_i \subseteq \Omega$, $i = 1, \dots, N$ are **coherent** iff

$$\max_{x \in \Omega} \sum_{i=1}^N c_i [I_{A_i}(x) - P_{A_i}] \geq 0$$

Moreover, assessments $\{P_{A_i}\}_{i=1}^N$ are coherent iff

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linear prevision

to be extended to a
coherent lower prevision

probability mass function

to be extended
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Coherence and linear previsions

*Don't be crazy: choose prices s.t.
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Subjective P, if objective P exists?

- Chances known \Rightarrow beliefs coincide
- Swiss lotto (45 nums): X_6 next lotto's 6-tuple
- x'_6 and x''_6 your two guesses (6 + 6 nums)
- $P((X_6 = x'_6) \vee (X_6 = x''_6)) \simeq 1/4,000,000$
 - You spend $\frac{1}{4,000,000}$ to have 1 CHF if you win
 - You spend $\frac{s}{4,000,000}$ to have s CHF if you win
 - But $\frac{s}{4,000,000} = 3 \text{ CHFs} \Rightarrow s = 12,000,000$
 - Worth play if jackpot $\geq 12'000'000$ CHFs

Ziehung vom 27.10.2010 Gewinnränge			Anzahl Gewinner	CHF
6	Plus	0	0.00 *	
5		17432979	6.5	
5 + ZZ Plus		2	82'043.80 *	
5 + ZZ		2	35'786.20 *	
5	Plus	3	15'572.25 *	
5		57	5'781.10 *	
4	Plus	507	100.00 *	
4		2'897	50.00 *	
3	Plus	9'321	12.00 *	
3		47'617	6.00 *	
2	Plus	58'999	2.00 *	

Jackpot CHF 800'000

Jackpot mit Plus CHF 4'100'000 *

* kumulierte Gewinnquoten

JOKER



Post Scriptum

My personal
 $P(X = \text{true})$
is one
which means
I have a kid
(and I know that)

BREAK

(subjective, behavioural) imprecise probabilities

De Finetti's precision
dogma

$\overline{P}(x)$		$\underline{P}(x)$
minimum	\equiv	maximum
selling		buying
price		price

Walley's proposal for
imprecision

*No strong reasons for that
rationality only requires*
 $\underline{P}(x) \leq \overline{P}(x)$

- **Avoid sure loss!** With max buying prices $\underline{P}(A)$ and $\underline{P}(A^c)$, you can buy both gambles and earn one for sure:

$$\underline{P}(A) + \underline{P}(A^c) \leq 1$$

- **Be coherent!** When buying both A and B , you pay $\underline{P}(A) + \underline{P}(B)$ and you have a gamble which gives one if $A \cup B$ occurs:

$$\underline{P}(A \cup B) \geq \underline{P}(A) + \underline{P}(B)$$

*coherence self-consistency (beliefs revised if unsatisfied)
less problematic than a.s.l.*

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Reasons for imprecise probabilities

- Reflect the amount of information on which probs are based
- Uniform probs model indifference not ignorance
- When doing introspection, sometimes indecision/indeterminacy
- Easier to assess (e.g., qualitative knowledge, combining beliefs)
Assessing precise probs could be possible in principle, but not in practice because of our bounded rationality
- Natural extension of precise models defined on some events determine only imprecise probabilities for events outside
- Robustness in statistics (multiple priors/likelihoods) and decision problems (multiple prob distributions/utilities)

Credal sets (Levi, 1980) as IP models

- Without the precision dogma, incomplete knowledge described by (credal) sets of probability mass functions
- Induced by a finite number of assessments (l/u gambles prices) which are linear constraints on the consistent probabilities
- Sets of consistent (precise) probability mass functions convex with a finite number of extremes (if $|\Omega| < +\infty$)
- E.g., no constraints \Rightarrow vacuous credal set (model of ignorance)

$$K(X) = \left\{ P(X) \left| \begin{array}{l} \sum_{x \in \Omega} P(x) = 1 \\ P(x) \geq 0 \end{array} \right. \right\}$$

Natural extension

- Price assessments are linear constraints on probabilities (e.g., $\underline{P}(f) = .21$ means $\sum_x P(x)f(x) \geq .21$)
- Compute the extremes $\{P_j(X)\}_{j=1}^V$ of the feasible region
- The credal set $K(X)$ is $\text{ConvHull}\{P_j(X)\}_{j=1}^V$
- Lower prices/expectations of any gamble/function of/on X

$$\underline{P}(h) = \min_{P(X) \in K(X)} \sum_{x \in \mathcal{X}} P(x) \cdot h(x)$$

LP task: optimum on the extremes of $K(X)$

Computing expectations on credal sets

- Constrained optimization problem, or
- Combinatorial optimization on the extremes space
(# of extremes can be exponential in # of constraints)

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Lower-upper conjugacy

E.g., with events

$$\underline{P}(A) = \min_{P(X) \in K(X)} \sum_{x \in A} P(x)$$

$$\overline{P}(A^c) = \max_{P(X) \in K(X)} \sum_{x \notin A} P(x) = \max_{P(X) \in K(X)} \left[1 - \sum_{x \in A} P(x) \right] = 1 - \underline{P}(A)$$

For gambles, similarly,

$$\overline{P}(-f) = -\underline{P}(f)$$

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Credal Sets over Boolean Variables

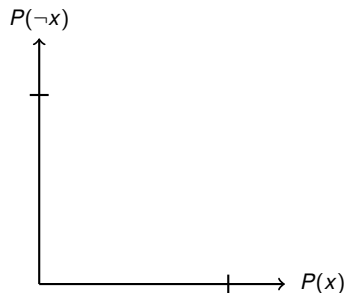
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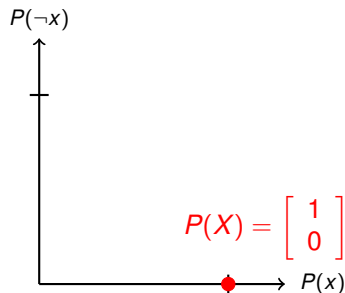
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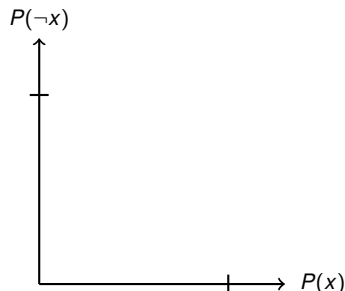
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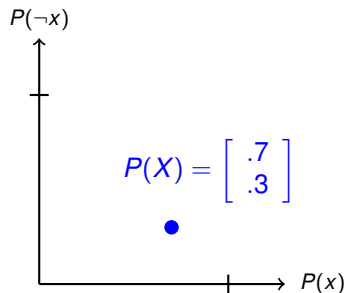
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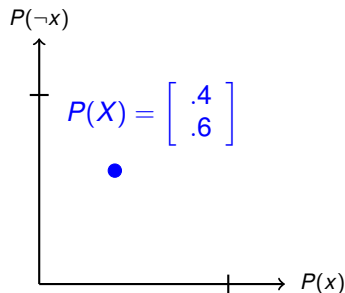
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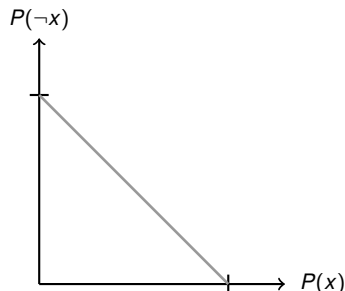
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- Boolean X , values in $\mathcal{X} = \{x, \neg x\}$
- Determinism \equiv degenerate mass f
E.g., $X = x \iff P(X) = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$
- Uncertainty \equiv prob mass function
 $P(X) = \begin{bmatrix} p \\ 1 - p \end{bmatrix}$ with $p \in [0, 1]$



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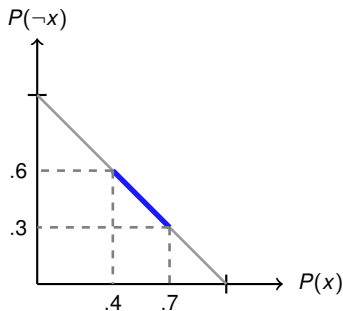
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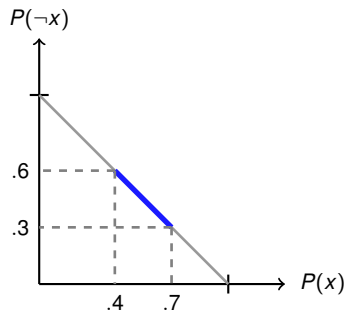
$$K(X) \equiv \left\{ P(X) = \begin{bmatrix} p \\ 1-p \end{bmatrix} \mid .4 \leq p \leq .7 \right\}$$



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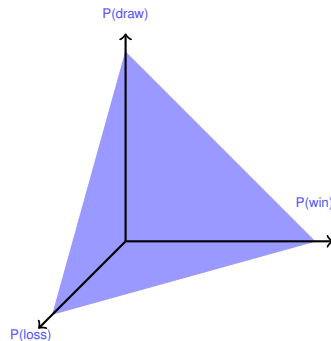
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- A CS over a Boolean variable cannot
have more than two vertices!

$$\text{ext}[K(X)] = \left\{ \begin{bmatrix} .7 \\ .3 \end{bmatrix}, \begin{bmatrix} .4 \\ .6 \end{bmatrix} \right\}$$



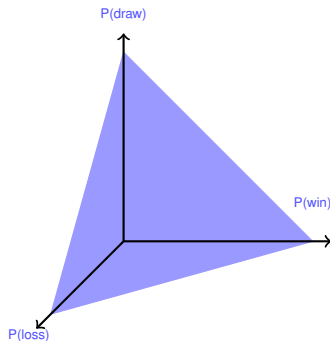
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- Ternary X (e.g., $\Omega = \{\text{win}, \text{draw}, \text{loss}\}$)
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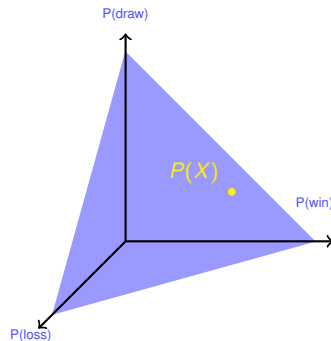
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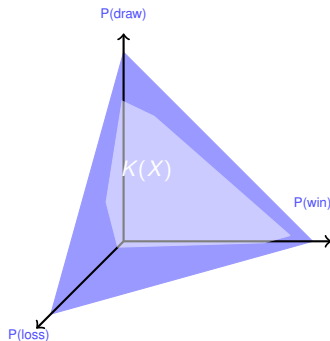
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$$P(X) = \begin{bmatrix} .6 \\ .3 \\ .1 \end{bmatrix}$$

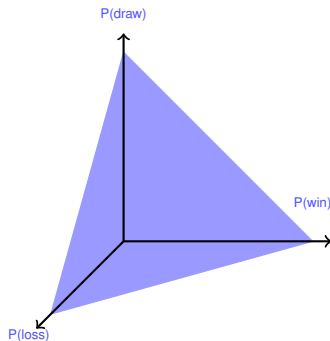
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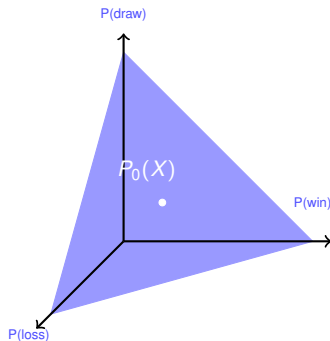
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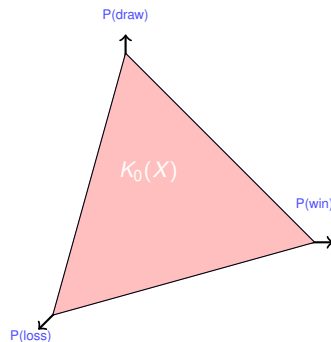
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$$P_0(x) = \frac{1}{|\Omega_X|}$$

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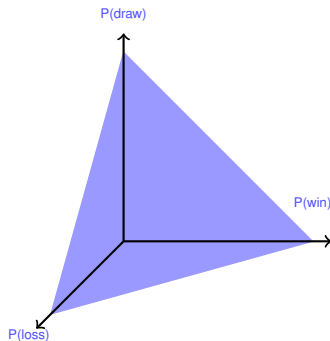
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$$K_0(X) = \left\{ P(X) \mid \begin{array}{l} \sum_x P(x) = 1, \\ P(x) \geq 0 \end{array} \right\}$$

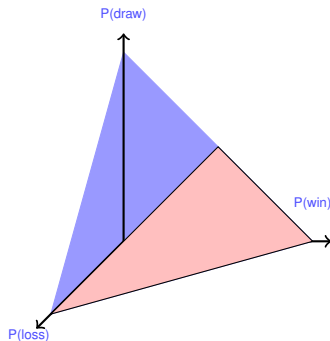
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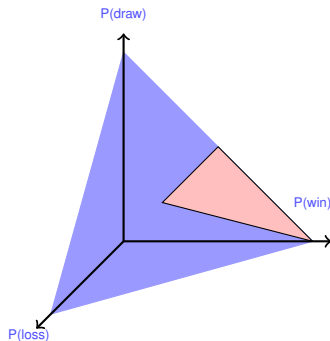
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From natural language to linear constraints on probabilities

(Walley, 1991)

- extremely probable $P(x) \geq 0.98$
- very high probability $P(x) \geq 0.9$
- highly probable $P(x) \geq 0.85$
- very probable $P(x) \geq 0.75$
- has a very good chance $P(x) \geq 0.65$
- quite probable $P(x) \geq 0.6$
- probable $P(x) \geq 0.5$
- has a good chance $0.4 \leq P(x) \leq 0.85$
- is improbable (unlikely) $P(x) \leq 0.5$
- is somewhat unlikely $P(x) \leq 0.4$
- is very unlikely $P(x) \leq 0.25$
- has little chance $P(x) \leq 0.2$
- is highly improbable $P(x) \leq 0.15$
- is has very low probability $P(x) \leq 0.1$
- is extremely unlikely $P(x) \leq 0.02$

Marginalization (and credal sets in 4D)

- Two Boolean variables:
Smoker, Lung Cancer

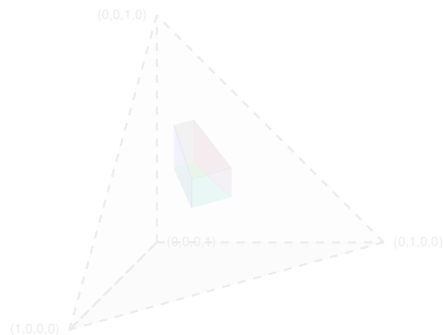
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Marginals elementwise (on extremes)

$$K(C) = CH \left\{ \sum_s P_j(C, s) \right\}_{j=1}^8 \quad \frac{1}{2} \leq P(c) \leq \frac{3}{4}$$



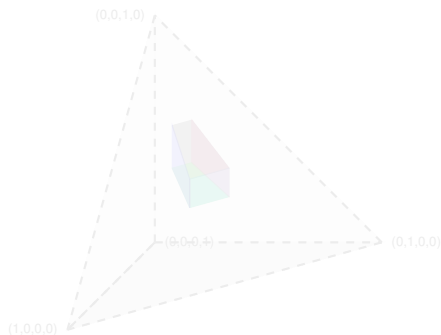
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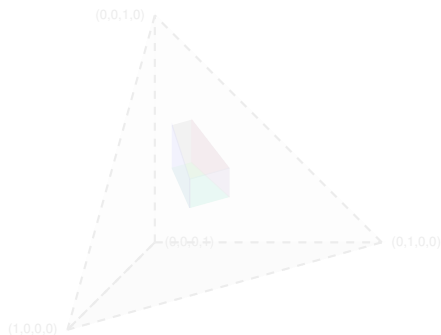
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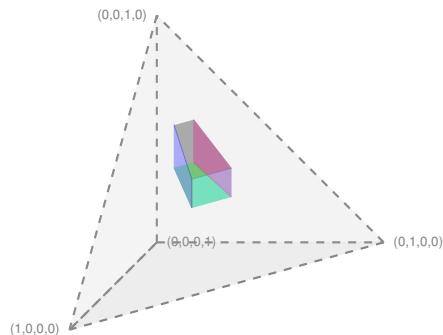
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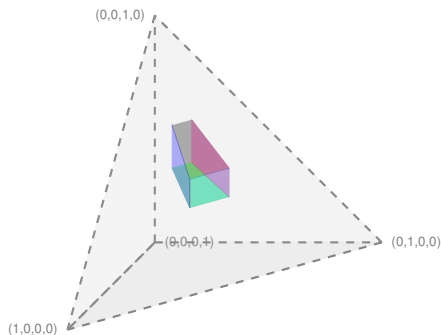
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Credal sets induced by probability intervals

- Assessing lower and upper probabilities: $[l_x, u_x]$, for each $x \in \Omega$
- The consistent credal set is

$$K(X) := \left\{ P(X) \left| \begin{array}{l} l_x \leq P(x) \leq u_x \\ P(x) \geq 0 \\ \sum_x P(x) = 1 \end{array} \right. \right\}$$

- Avoiding sure loss implies non-emptiness of the credal set

$$\sum_x l_x \leq 1 \leq \sum_x u_x$$

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$$u_x + \sum_{x' \neq x} l_{x'} \leq 1 \quad l_x + \sum_{x' \neq x} u_{x'} \geq 1$$

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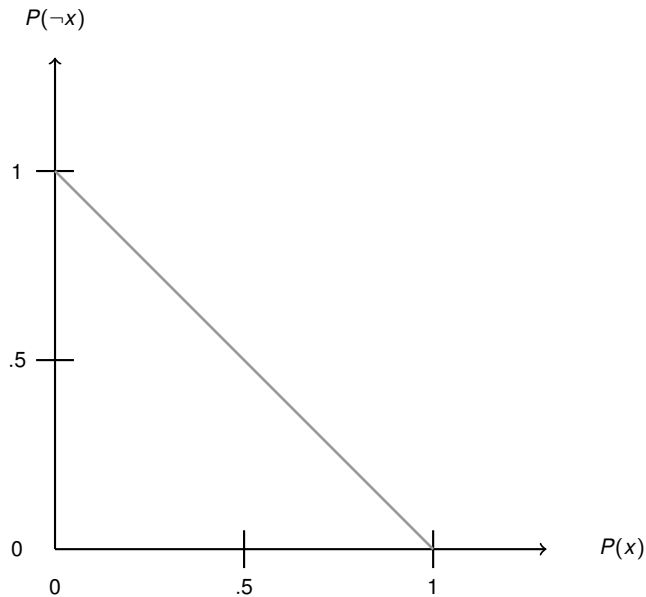
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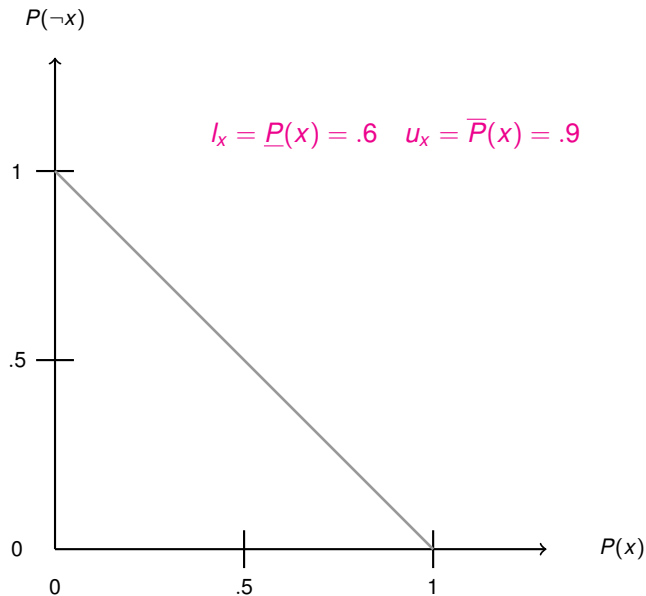
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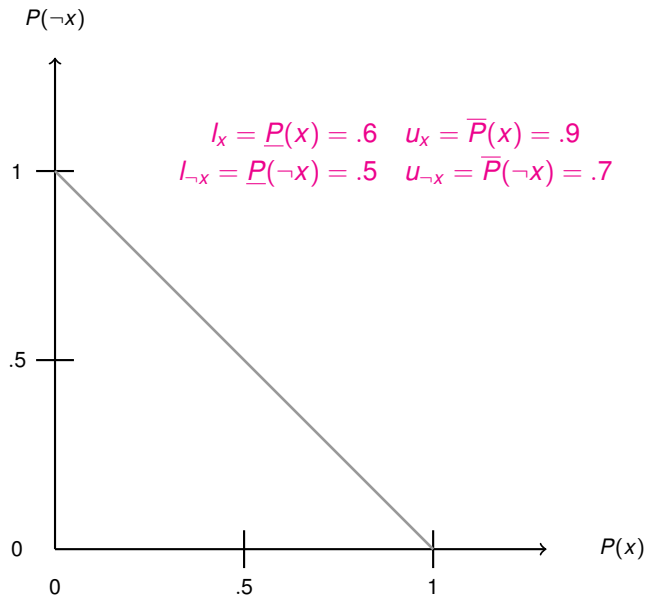
Refining assessments (when possible)



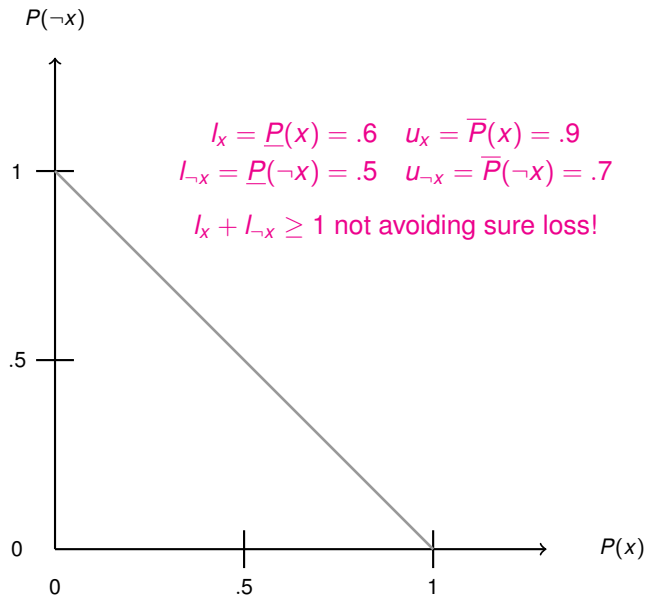
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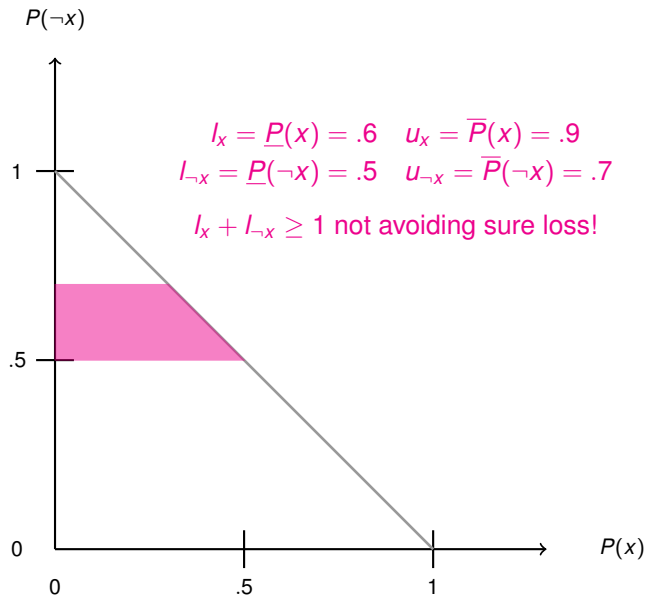
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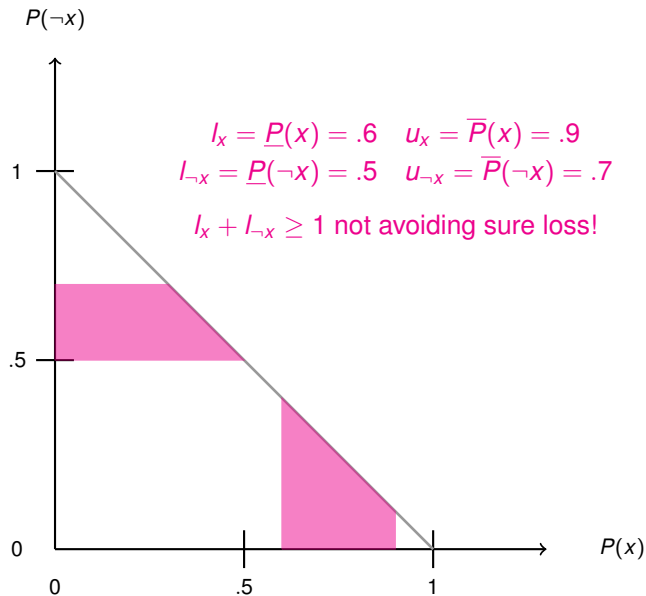
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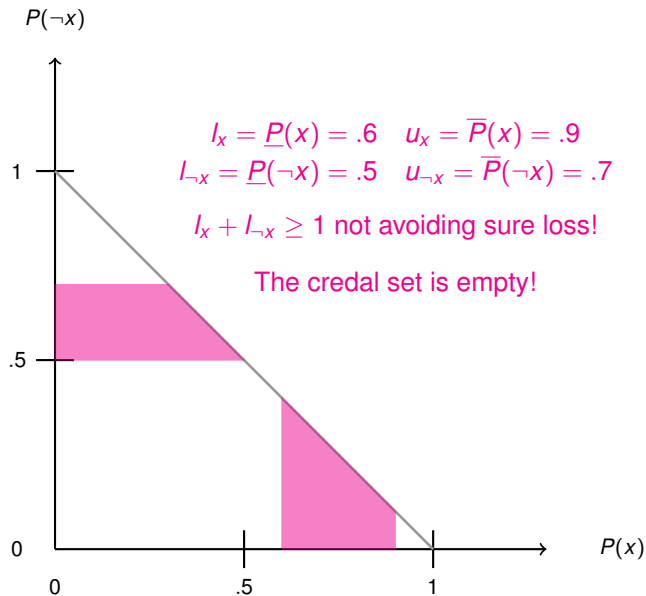
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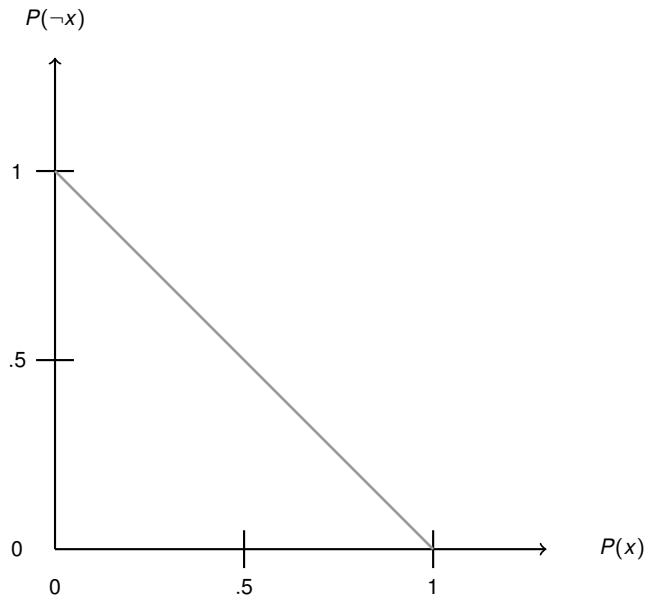
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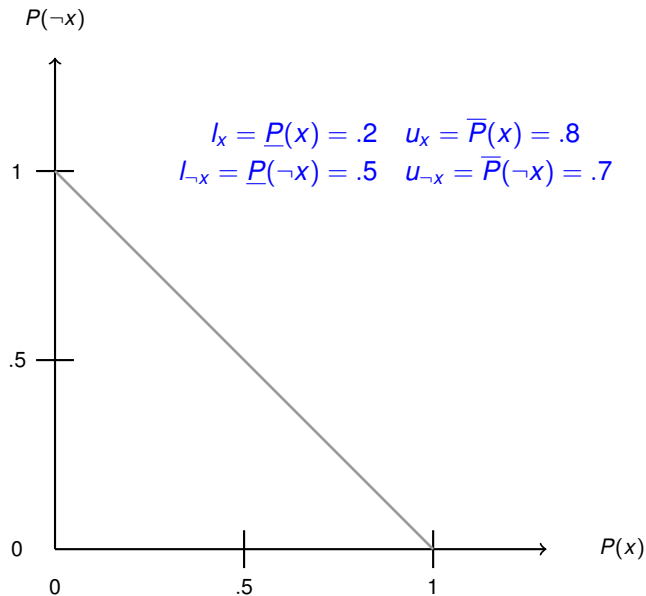
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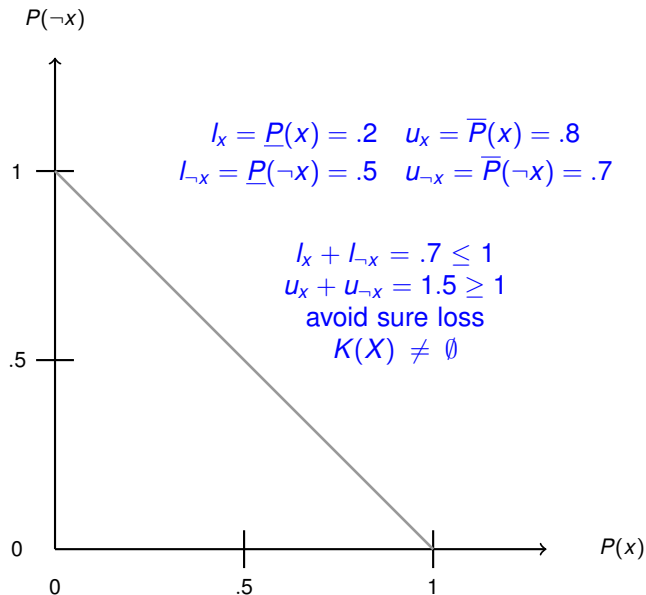
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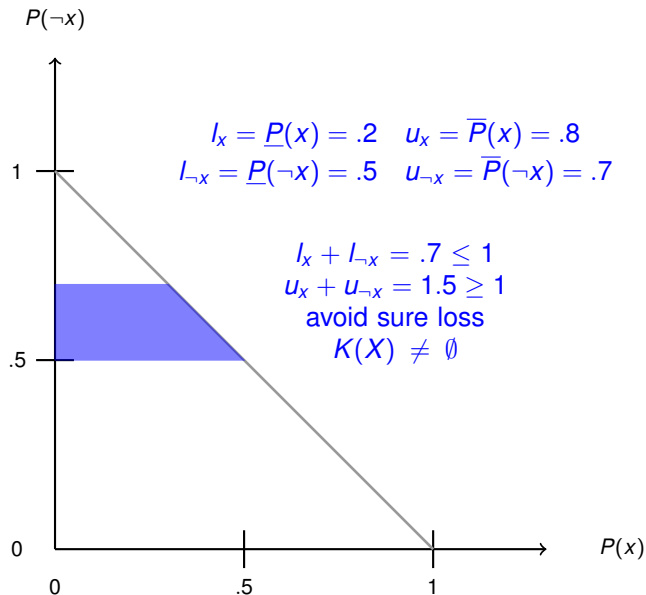
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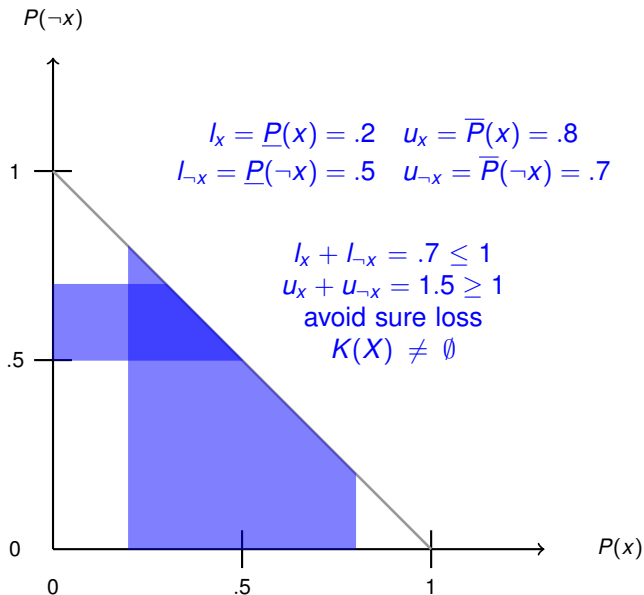
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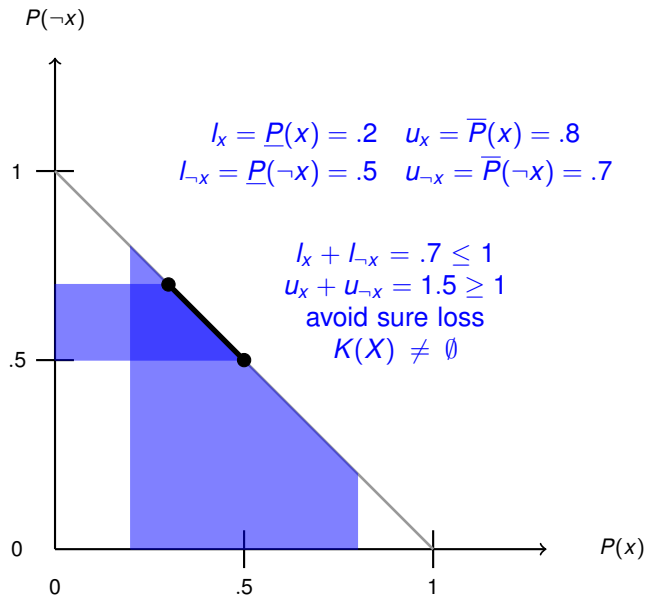
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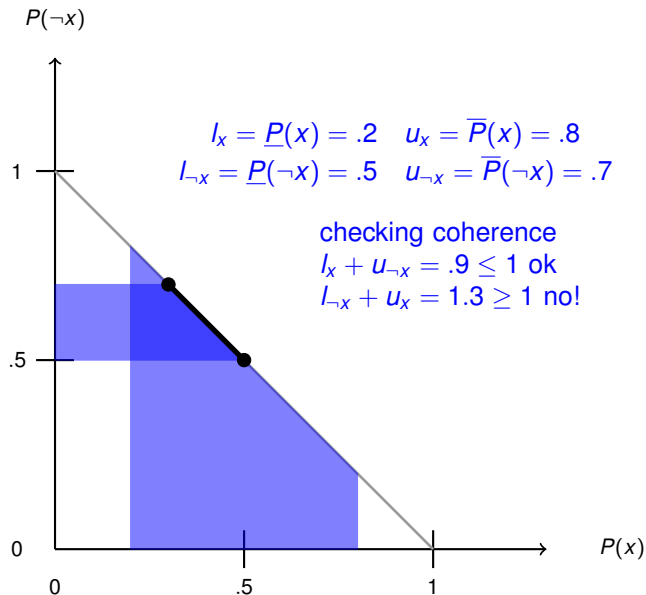
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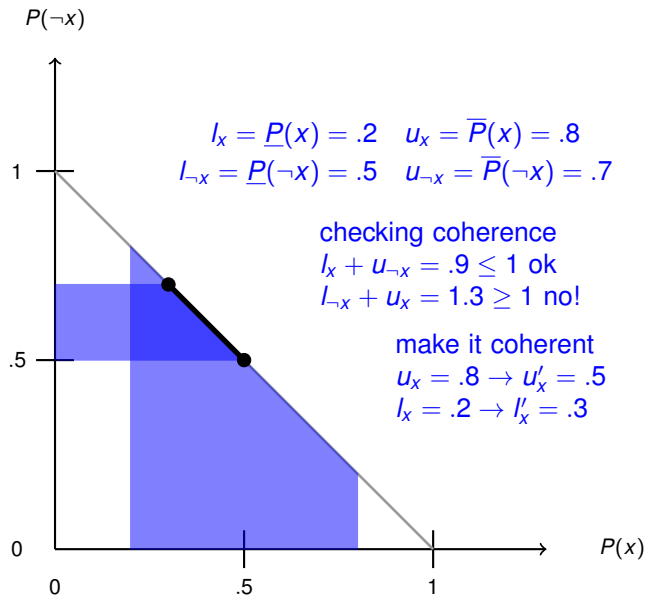
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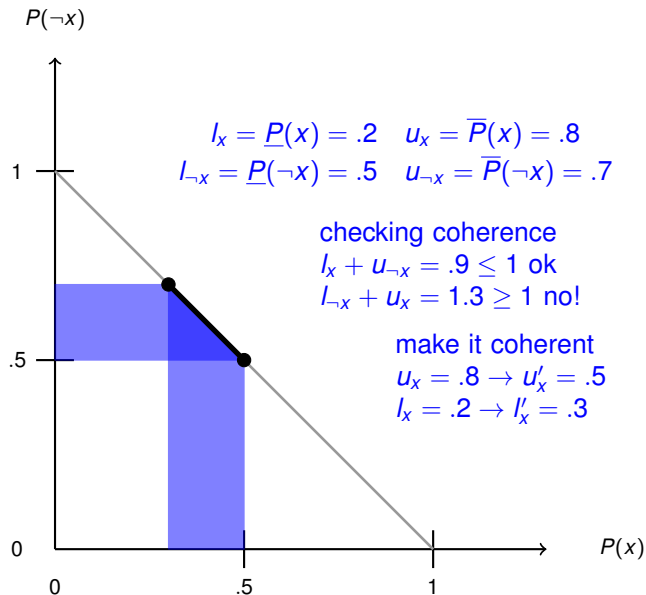
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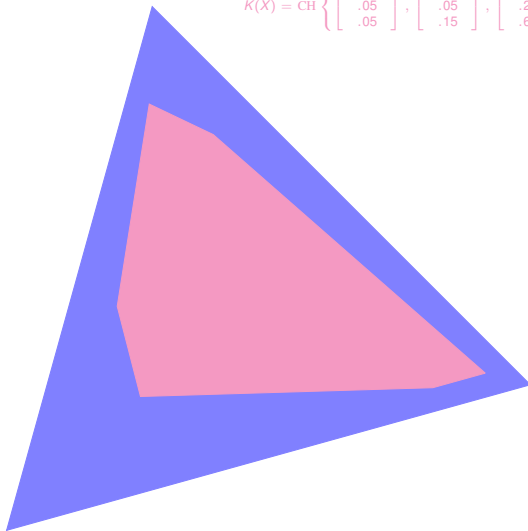


Refining assessments (when possible)



Probability intervals are not fully general

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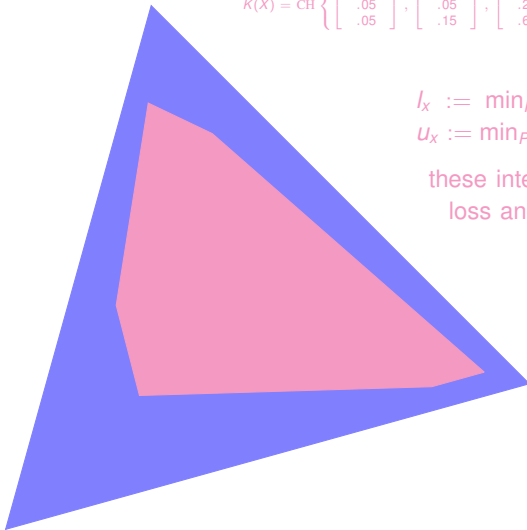
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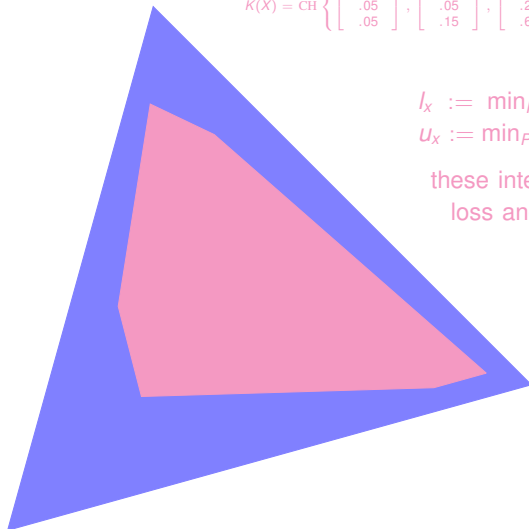
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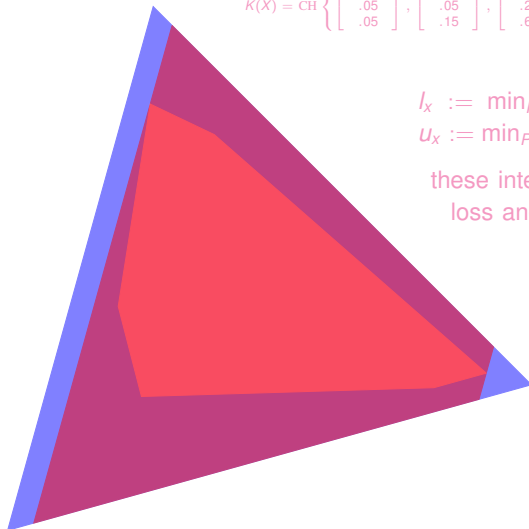
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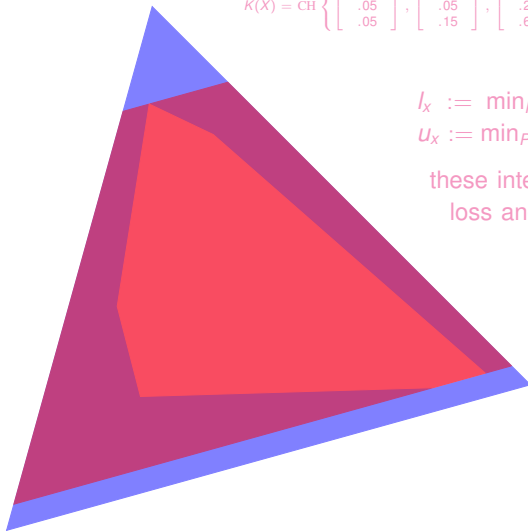
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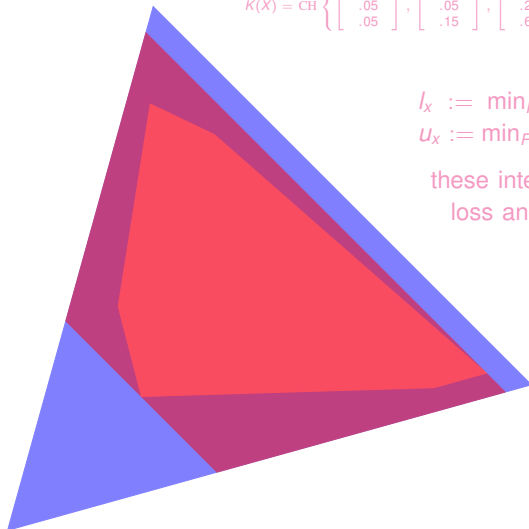
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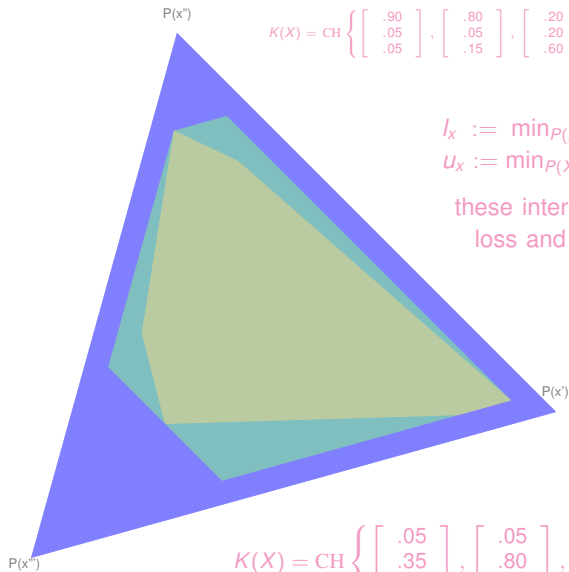
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Learning credal sets from (few) data

- Learning from data about X
- Max lik estimate $P(x) = \frac{n(x)}{N}$
- Bayesian (ESS $s = 2$) $\frac{n(x)+st(x)}{N}$
- Imprecise: set of priors (vacuous t)

$$\frac{n(x)}{N+s} \leq P(x) \leq \frac{n(x)+s}{N+s}$$

imprecise Dirichlet model
(Walley & Bernard)

- They a.s.l. and are coherent
- Non-negligible size of intervals
only for small N
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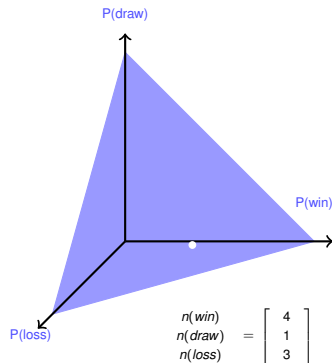
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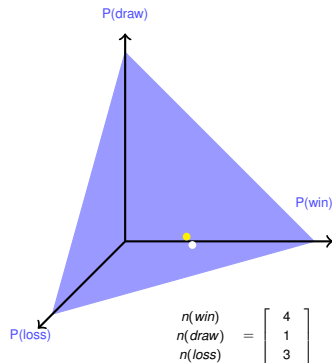
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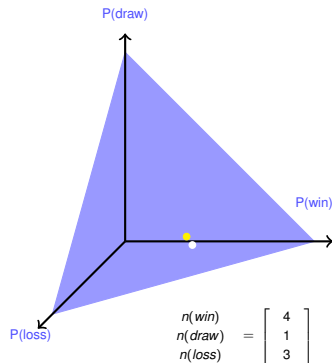
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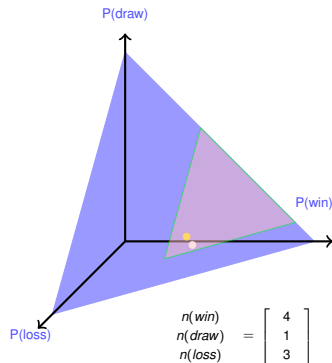
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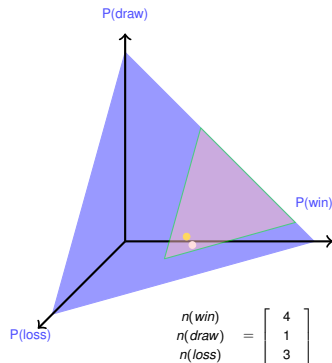
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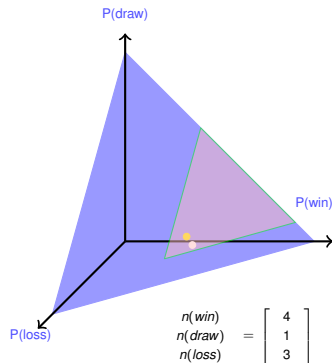
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- Coping with missing data?
- Missing at random (MAR)
 $P(O = * | X = x)$ indep of X
Ignore missing data
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- Conservative updating
(Gert & Zaffalon) ignorance about
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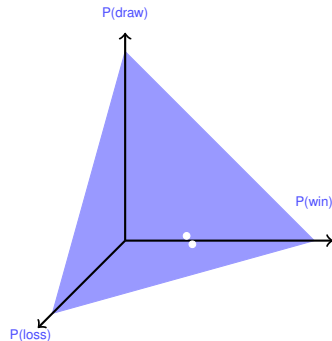
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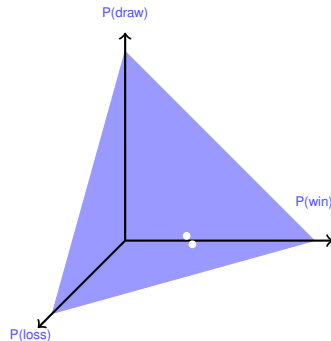
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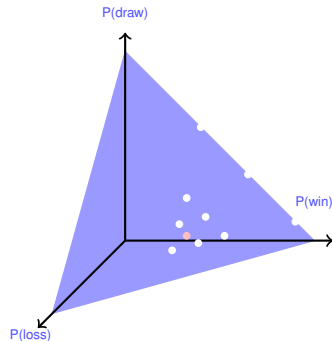
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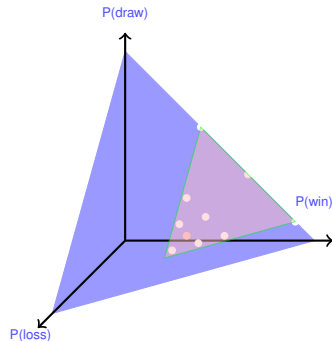
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